

Republic of the Philippines  
DEPARTMENT OF EDUCATION

**TASK FORCE ON SCHOOL SPORTS**

PALARONG PAMBANSA 2010  
Tarlac City

**GROUND RULES FOR SIPA TAKRAW ELEMENTARY**

**I. GENERAL**

- a) The tournament shall be played in accordance with the Sipa Takraw Rules imposed by the Local Association of DepEd Sipa Takraw Association.
- b) Any unforeseen incidents not covered by these rules shall be dealt with as follows:
  - 1) Cases of general nature shall be resolved in accordance with the general rules set forth by the Palarong Pambansa Management.
  - 2) Technical questions shall be resolved by the Tournament Manager
- c) The DepEd Eligibility rules shall be strictly observed.
- d) The Tournament Manager shall manage and take charge of the proper conduct of the games and shall have final decision in all disputes and problems arising from the tournament upon consultation with the Technical Committee.
- e) Only the official coach will be allowed to coach his/her team during the games.
- f) Official coach must observed proper decorum. Violation of any of these rules will mean forfeiture of the rights of a coach to coach or manage his/her team.
- g) These Sipa Takraw ground rules and regulations will form part of the PALARONG PAMBANSA Meet until such time it was revoked or amended by the Palaro Management.
- h) Only coach and his/her players will be allowed to stay in the area provided for them by the Tournament Management.

**II. MODE OF COMPETITION**

- a. The entries for the Sipa Takraw Elementary will be grouped into four such as Group A, Group B, Group C and Group D.
- b. The mode of competition to be use is Single Round Robin System for the elimination. Top 2 teams in each group will advance to the cross over quarterfinals using the knock out system. Top 2 teams for group A, B, C and D will advance to the cross over semifinals using the knock out system, and the loser of both groups will play for the third and fourth placer and the winner will dispute for the championship. The competition will be played in a two out of three 2/3 competition.
- c. The participating teams must be on the playing venue at least 15 minutes before the schedule of games. Rule of succession shall be applied.

**III. BREAKING SYSTEM**

- a) In case there is tie, a "Win Over the Other System" shall be applied.
- b) When there is a triple tie, a "Quotient System" will be used. The team with the highest quotient will be the First, and the 2<sup>nd</sup> highest will be the Second Place, and the 3<sup>rd</sup> highest will be the Third Place.
- c) Two (2) points shall be awarded for the win and (0) for a loss. If two (2) or more teams obtain an equal number of points the tie will be decided in the following order. If a tie still exists after applying 2.4.1. then 2.4.2 will be applied. This method will be applied up to 2.4.3 until the tie is broken.

- i. The score difference of the matches played by each of the team shall be decisive.
- ii. The score difference between the total score "for" and "against" shall be decisive.
- iii. If the three alternatives are all found to be the same, then a decision taken by the toss of the coin shall be decisive.

#### IV- REGISTRATION OF PLAYERS

Each participating Region is entitled to register 4 players for the Best Regu Competition.

#### V- WEARING OF UNIFORMS OR REGIONAL COLOR

- a) Participating teams should wear the color of their respective regions assigned to them during their schedule games.
- b) Players not wearing their proper uniform during which their team or regu is scheduled to play will not be allowed to play.
- c) Players must wear their jersey uniform with permanent number at the back of their shirts, numbering 1 to 4.

#### VI - WALK OVER

Any team which failed to play against the opponent team because of default or walkover, the game shall be forfeited in favor of the opponent team.

#### VII - PROTEST

- a) All protest must be submitted in writing and shall be accompanied by affidavit, witness and or evidences to support thereof to be entertained by the management duly signed by the team coach and the Head of Delegation.
- b) Protest must be submitted within 1 hour after the game.
- c) Protest shall be resolved judiciously by the Technical Committee headed by the Tournament Manager.

#### VIII - UNFORSEEN EVENTS

The decision of the official referee on any questions of the Law of the game of Sipa Takraw during the tournament shall be final. All matters not provided for in these Rules shall be dealt with the Technical Committee.

Prepared by,

MR. LOLITO A. MAKIRAMDAM

Over- all Tournament Manager

APPROVED  
LORENZO A. RABAGO JR.

Coach - IRAA

ARJON E. ESCARONA

Coach - STCAA

ANTHONY A. ALDAMAR

Coach - WVIRAA

MARION V. DACANAL

Coach - ZPRAA

BENJAMIN M. MOGALLE

Coach - CRAA

VLADIMIR P. ENCARNAN

Coach - CARAGA

BENAMINDA M. BUSTORDE

Coach - CAVRAA

ROLAND R. FAH

Coach - MIMAROPA

ANTONIO N. ORCANEJA, JR.

Coach - CVIRAA

MARIO B. MACANAYON

Coach - NMRAA

CONRADO M. GARCIA JR.

Coach - CAR

ALFRED A. HALON

Coach - ARMMA

EDUARDO M. SOMBILLO

Coach - CLRAA

MARIBEL N. MACANAYON

Coach - BRAA

ANGEL S. MISA

Coach - EVIRAA

AGUSTIN R. JUAN

Coach - R-DAVRAA

MARIANO A. TARDIO

Coach - NCR



## TASK FORCE ON SCHOOL SPORTS

Palarong Pambansa 2010  
Tarlac City

### GROUND RULES FOR SEPAK TAKRAW

#### I. RULES OF THE TOURNAMENT (TEAM COMPETITION)

- 1.1. The tournament will be run in accordance with the rules of the International Sepak Takraw Federation (ISTAF) currently enforced.
- 1.2. Any unforeseen incidents not covered by the rules shall be dealt with as follows:
  - 1.2.1. Case of general nature shall be resolved in accordance with the Palarong Pambansa Board rules.
  - 1.2.2. Technical questions shall be referred to and resolved by the technical committee.
  - 1.2.3. In cases of problems not covered by the existing ISTAF rules, the final decision shall rest with the Technical Sub-Committee.

#### II. MODE OF COMPETITION

- 2.1. The tournament manager shall prepare the rules of the tournament.
- 2.2. The tournament shall be played in Single Round Robin in four groups, A, B, C and D.
- 2.3. There will be quarterfinals, semi-finals and finals in this match. Winner in each group shall play with the first runner-up.  
Ex.: Winner A vs Runner-up D  
Winner B vs Runner-up C  
Winner C vs Runner-up B  
Winner D vs Runner-up A
- 2.4. Two (2) points shall be awarded for the win and (0) for a loss. If two (2) or more teams obtain an equal number of points the tie will be decided in the following order. If a tie still exists after applying 2.4.1. then 2.4.2 will be applied. This method will be applied up to 2.4.3 until the tie is broken.
  - 2.4.1. The score difference of the matches played by each of the team shall be decisive.
  - 2.4.2. The score difference between the total score "for" and "against" shall be decisive.
  - 2.4.3. If the three alternatives are all found to be the same, then a decision taken by the toss of the coin shall be decisive.

#### III. COMPOSITION OF THE TEAM

- 3.1. A team shall comprise of nine players and three reserves players no players may play in more than one match. The rules were based on the Palarong Pambansa team composition which composed of 12 players.
- 3.2. Under the new rule, the coach may register two reserve players in each regu but only one player will be substituted.
- 3.3. Substitution of player is allowed on request of the official coach to the official referee, when the ball is not in play.
- 3.4. Each regu may nominate none to a maximum of two reserve players, but can make only one substitution in a match.
- 3.5. *Each Regu will be allowed to make a substitution for injury provided a substitution had not been made earlier. If substitution had been made, the regu will not be allowed to continue and will be considered as having lost.*
- 3.6. *Any regu having less than 3 players will not be allowed to continue the game and will be considered as having lost unless a penalty send off, the regu will continue with 2 players without any substitution. (new rule)*

#### IV. ENTRIES

Entries of each region must be submitted according to the regulations imposed by the Organizing Committee of the Palarong Pambansa rules. Rule of succession is applied. Fifteen (15) minutes grace period will be given to the team. Non-appearance of the team after the grace period given will mean forfeiture of the game in favor of the opposing team.

V. MISCONDUCT OF TEAM OFFICIALS

Disciplinary action will be taken against Team Officials or his/her team for any misconduct or disturbances committed by the official or team during a tournament whether in or outside the court.

VI. GENERAL

In the event of any question or any matter arising out of any point, which is not expressly provided for in any rules of the game, the decision of the Official Referee shall be final.

GROUND RULES FOR INTER-REGU COMPETITION

VII. RULES OF THE TOURNAMENT (INTER-REGU COMPETITION)

- 7.1. The tournament will be run in accordance with the rules of the International Sepak Takraw Federation (ISTAF) currently enforced.
- 7.2. Any unforeseen incidents not covered by the rules shall be dealt with as follows:
  - 7.2.1. Case of general nature shall be resolved in accordance with the Palarong Pambansa Board rules.
  - 7.2.2. Technical questions shall be referred to and resolved by the technical committee.
  - 7.2.3. In cases of problems not covered by the existing ISTAF rules, the final decision shall rest with the Technical Sub-Committee.

VIII. MODE OF COMPETITION

- 8.1. The tournament manager shall prepare the rules of the tournament .  
The tournament shall be played in a knock out system. Best regu shall compete in a two out of three 2/3 competition. Schedule of game will be given after the third match of the Inter team competition to give way for the coaches to select the best regu.

IX. ENTRIES

Entries of each region must be submitted according to the regulations imposed by the Organizing Committee of the Palarong Pambansa rules. Rule of succession is applied. Fifteen (15) minutes grace period will be given to the team. Non-appearance of the team after the grace period given will mean forfeiture of the game in favor of the opposing team.

X. MISCONDUCT OF TEAM OFFICIALS

Disciplinary action will be taken against Team Officials or his/her team for any misconduct or disturbances committed by the official or team during a tournament whether in or outside the court.

XI. GENERAL

In the event of any question or any matter arising out of any point, which is not expressly provided for in any rules of the game, the decision of the Official Referee shall be final.

Prepared by

MR. LOLITO A. MAKIRAMDAM  
Tournament Manager

APPROVED: <u>[Signature]</u> ROMEL RIVERA Coach - IRAA	<u>[Signature]</u> SEVERINO F. MORALES, JR. Coach - CAVRAA	<u>[Signature]</u> Coach - CLRAA
<u>[Signature]</u> PETRILLO E. ILAGAN Coach - STCAA	<u>[Signature]</u> CAMILLO A. PADO Coach - MMAROPA	<u>[Signature]</u> MARISSA B. AGENTE Coach - BRRAA
<u>[Signature]</u> JOSE H. MEDINA Coach - WVIRAA	<u>[Signature]</u> BENITO AGENTE Coach - EVIRAA	<u>[Signature]</u> PETRILLO E. MASINGA Coach - EVIRAA
<u>[Signature]</u> JOSE B. MONTAÑA Coach - ZPRAA	<u>[Signature]</u> RUBEN M. PAMBANAN Coach - NMRAA	<u>[Signature]</u> RASHA M. MATE Coach - R-BAVRAA
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